

Hitchhiker's Guide

Constellation Oct. 9-13, 2025



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Land Acknowledgement

We recognize that we stand on the homeland of the Lenape and pay respect and honor to the caretakers of this land, from time immemorial until now, and into the future.

Welcome Home!

Grab your bags! Pack your lights and gifts (but you can forget the glitter)! Organize your supplies! Finish your art!

In the flurry and rush of all the things to prepare, I invite you to take a break and reflect with us, and remember it is Indigenous People's Day. We are hosting this big reunion of friends, celebration of art, and unity on land with a long and rich history. One that includes us, the Cook and Custer family, and highlights the Lenape Nation.

You may recognize this name now if you come to Playa Del Fuego in Tamaqua, PA. We've talked about them before. We would like to thank the Lenape Nation for taking the time to answer our emails so we could form an even better acknowledgment of them. Something that they would really love from us as a community is to keep in mind that they are not a relic of the past. The Lenape are very active, ever present, and continuing their traditions. They have a strong belief that no one owns these lands, that the land can no more belong to any one person or people. "It, and all the life it supports, are our relations."

You may also recall that the Lenape Nation is fighting for official recognition from Pennsylvania. As stated on their website, "Pennsylvania is the only state (commonwealth) in the Lenapehokink

that has never recognized its indigenous peoples. Lenape nations in Wisconsin, Oklahoma, and Canada have been recognized by their respective federal governments. Lenape nations in New Jersey and Delaware have been recognized by their respective state governments. The Lenape Nation of Pennsylvania is actively pursuing recognition by the Commonwealth of Pennsylvania, with the support of our many community friends and partners in Pennsylvania (and beyond). Our people work in Pennsylvania businesses, vote for Pennsylvania officials, protect Pennsylvania rivers and watersheds, and attend Pennsylvania schools, colleges, and universities. We directly call upon Pennsylvania officials to recognize the Lenape Nation of Pennsylvania." Please Sign their Petition to gain recognition! Once again, an acknowledgment without fully active support, is performative.

In the spirit of keeping our acknowledgment of the Lenape people in the present, they have a very active event calendar and a cultural center in Easton, PA.

Lenape Website:

<https://www.lenape-nation.org/>

Signing their Petition:

<https://www.change.org/p/state-recognition-for-lenape-nation-of-pa-lenapenationofpa-lnpa>

Event Calendar:

<https://www.lenape-nation.org/events>

Event Information

What is Constellation?

Constellation is an opportunity for our community to come together to connect, explore, build, burn, heal, dance, and challenge ourselves to go beyond the boundaries of what we all think is possible. Our collaboratively built city will be constructed entirely from the imaginations of the city's inhabitants. We are radically inclusive, and we'd love to welcome you!

This event is managed by FirePony Creative Society, (the trade name for Playa del Fuego, Inc), a 501(c)3 nonprofit based in Maryland, and is an annual Burning Man Regional event which started in September 2017. Guiding principles of this event are influenced by the 10 Principles of Burning Man.

Event Location

Fort Royale Farm is a performance and camping venue nestled at the base of Wills Mountain south of Bedford, PA. This is a primitive camping site with extremely limited facilities available to participants. Constellation Burn will provide porta-potties, but we expect participants to bring enough shelter, food, water, and electricity to meet their needs for the duration of the event.

The address for the site is:

Fort Royale Farm
5575 Bedford Valley Road
Bedford, PA

GPS Coordinates of Entrance

39.86140, -78.6211

Gate Hours

The Gate hours for Constellation 2025 are as follows:

- **Thursday, October 9:** Noon-10P
- **Friday, October 10:** 10A-10P
- **Saturday, October 11:** 10A-4P
- **Sunday, October 12:** No admittance, no re-entry. Exit only.
- **Monday, October 13:** EXODUS by Noon. No admittance, no re-entry. Exit only.

Anyone who arrives outside of these times will be turned away, and any attempts to violate the posted Gate Hours will be reported to the Conduct Committee. Of note, if we do not have enough volunteers for a shift in all three critical departments (Gate/Greeters/Parking), gate hours may be shortened.

Ticketing

Online Waiver

Constellation has an electronic ticketing and waiver system. You will be asked to complete an online waiver when you purchase your ticket. If you purchase multiple adult tickets, you must transfer the extra adult ticket to the intended attendees, so that they can fill out the waiver.

If you purchase a ticket for a minor (under 18), you will be asked to complete the minor waiver online.

The information you are required to provide in the waiver is extremely important, as this is what we will use to connect you with your ticket when you show up at the gate. Make sure your First and Last name, and date of birth, matches **exactly** the information on whatever

VALID LEGAL ID you'll have with you when you arrive at the Gate. Also complete your full street address.

Of note, the following forms of identification are acceptable: a valid, state-issued driver's license or identification card, a valid Armed Forces ID card, a valid passport, or travel visa. If you do not have a legal ID with you when you arrive at the Gate, even if you have a ticket, you will not be allowed to enter the event.

Tickets for Minors

All minors must be accompanied by a parent or legal guardian. Children 12 and younger also require a minor ticket, available at the ticketing site for no charge. These tickets are non-transferable and non-refundable. For attendees under 18, the parent must purchase a standard adult ticket, then sign the minor waiver.

IMPORTANT: If the minor's parent or guardian is not attending Constellation with the minor (e.g. you're bringing your nephews and nieces to the event), you must contact the board for additional information at board@firepony.org.

Refund and Cancellation Policy

All sales are final. No refunds or exchanges will be issued for any reason. Constellation and the FirePony Creative Society are not responsible for any losses due to any personal decision to transfer your ticket to another individual.

Scalped and Counterfeit Tickets

Scalped and counterfeit tickets violate core principles of our event and are not tolerated. These tickets are void and will not be accepted for admittance or exchanged for a wristband. Wristbands

obtained with scalped or counterfeit tickets or in any other nefarious manner will be voided and the wearer ejected.

Ice Sales and Distribution

Ice is available for pre-order on our website. **There will be no ice sales on site.** Pre-ordered ice will be available for pickup in Stargate Command near Gate.

Firewood

Firewood is provided. Please do not bring your own. It is illegal to transport firewood (including brush and driftwood) into and out of Pennsylvania; as the state is under quarantine for invasive species.

Arrival and Exodus

Early Entry

Early entry for theme camps, art grant recipients, and first-shift volunteers are based on approval. As a reminder, early entry is a privilege, not a right. It is not an extra night to party and must be spent contributing to the event in the form of setting up your theme camp/art project or volunteering.

Ins & Outs/Re-entry

In & Outs are no longer allowed at Constellation. Exceptions will be provided on a case-by-case basis for attendees to return in the event that they have to leave to seek medical care.

Wristbands

Everyone is required to wear wristbands. Anyone found without a wristband will be ejected. Replacements can be acquired at the Front gate during ticketing hours. If someone asks to see your wristband,

please show it. Gate crashers will be ejected.

Offloading and Parking

Do not park in roadways or paths. Once you unload gear and park in the parking lot, your vehicle must stay where it is parked until you leave the event.

Constellation no longer requires parking passes for vehicles parked in the parking lot.

On-Site Parking Permits

RV and Support Vehicle Permits are available on a first-come, first-serve basis, determined via pre-registration with our City Planning team or all vehicles, including those within Theme Camps.

No RV Permits will be available at the Gate. If you arrive without a Permit for your RV, whether you are part of a Theme Camp or not, you will be turned away. If you are not issued a Vehicle Permit, you will be parking in the lot. Sleeping in your vehicle in the parking lot is NOT allowed!

Exodus

Exodus typically begins on Sunday, though participants are free to leave at any time. All attendees are required to be off-site by Monday, October 13 at Noon.

The VOOP Screed

Greetings, Earthling!

It has come to our attention that your mobile conveyance is, shall we say, a bit out of place in this ethereal realm. As you may be aware, vehicles must be explicitly authorized by the City Planning to grace the Playa. Any unauthorized

transportation device is considered a VOOP, a vehicular aberration that disrupts the delicate balance of this sacred space.

Your fellow Burners have expressed their collective disapproval of this intrusion. The majestic northern squonk, during its biannual mating season, is particularly sensitive to such disturbances. Moreover, the elusive, blue-crested mountain blaardvark may feel compelled to mark its territory in response to this perceived threat, a spectacle that none of us wish to witness.

As the MOOP finds its rightful place in the trash bin, so too must the VOOP be relegated to the parking lot. Kindly relocate your vehicle to its designated habitat without delay.

Yours truly,

The 2025 Constellation Burn Production Team

PS: Despite any levity above, we are serious. Get it to Parking as soon as you can!

The 10 Principles of Burning Man

Burning Man co-founder Larry Harvey wrote the Ten Principles in 2004 as guidelines for the newly-formed Regional Network. They were crafted not as a dictate of how people should be and act, but as a reflection of the community's ethos and culture as it had organically developed since the event's inception.

Civic Responsibility: We value civil society. Community members who organize events should assume responsibility for public welfare and endeavor to communicate civic

responsibilities to participants. They must also assume responsibility for conducting events in accordance with local, state, and federal laws.

Communal Effort: Our community values creative cooperation and collaboration. We strive to produce, promote and protect social networks, public spaces, works of art, and methods of communication that support such interaction.

Decommodification: In order to preserve the spirit of gifting, our community seeks to create social environments that are unmediated by commercial sponsorships, transactions, or advertising. We stand ready to protect our culture from such exploitation. We resist the substitution of consumption for participatory experience.

Gifting: Burning Man is devoted to acts of gift giving. The value of a gift is unconditional. Gifting does not contemplate a return or an exchange for something of equal value.

Immediacy: Immediate experience is, in many ways, the most important touchstone of value in our culture. We seek to overcome barriers that stand between us and a recognition of our inner selves, the reality of those around us, participation in society, and contact with a natural world exceeding human powers. No idea can substitute for this experience.

Leaving No Trace: Our community respects the environment. We are committed to leaving no physical trace of our activities wherever we gather. We clean up after ourselves and endeavor, whenever possible, to leave such places in a better state than when we found them.

Participation: Our community is committed to a radically participatory ethic. We believe that transformative change, whether in the individual or in society, can occur only through the medium of deeply personal participation. We achieve being through doing. Everyone is invited to work. Everyone is invited to play. We make the world real through actions that open the heart.

Radical Inclusion: Anyone may be a part of Burning Man. We welcome and respect the stranger. No prerequisites exist for participation in our community.

Radical Self-Expression: Radical Self-Expression arises from the unique gifts of the individual. No one other than the individual or a collaborating group can determine its content. It is offered as a gift to others. In this spirit, the giver should respect the rights and liberties of the recipient.

Radical Self-Reliance: Burning Man encourages the individual to discover, exercise and rely on their inner resources.

The 11th Principle: Consent!

Consent plays a vital part in our connectivity and community. **Self-Expression** and **Cooperation** require a social contract to make our event a safe place to play. All parties who participate in an encounter should do so from a place of enthusiasm and autonomy. Consent must be explicitly granted from an individual who is clearly in a state of mind to be able to grant it.

What do we mean by consent? Consent is an affirmative, unambiguous, and conscious decision by each participant to engage in mutually agreed-upon activity.

The consent has to be ongoing throughout any encounter. While consent is generally spoken about in terms of sexual activity, it extends beyond this at Constellation. We apply the same guidelines to taking pictures of others, hugging, entering a camp's private space, etc. While we strive to make Constellation a safe place for everyone, assumptions can be made (sometimes from those who have never been to a Burn before) about what is acceptable and what is not.

Some examples of where informed and enthusiastic consent should be considered include:

- **Touch:** Just because you hugged someone yesterday doesn't mean you can surprise them with a hug today. "Surprise contact" isn't always wanted, even if it's affectionate.
- **Kink:** Consent for one thing isn't consent for another. If I said you can spank me, that doesn't give you permission to grope me.
- **Sex:** Consent can be revoked once it's been given.
- **Gifts:** Disclose what is in your gifts, even if it's just essential oils. Some people have sensitivities.
- **Foods:** Disclose the ingredients, one person's innocuous ingredient can be someone else's allergy.
- **Photography:** Ask before taking pictures. Remember consent to take a picture is NOT consent to post it on your blog.

The following is Constellation's stance on consent and "best practices" for protecting yourself and others:

1. **NO always means NO. Only YES means YES.** Get an enthusiastic YES before proceeding with anything that

might infringe on someone else's boundaries. After someone has said NO, cajoling, pleading, or any form of emotional blackmail is UNACCEPTABLE.

2. **YES can turn into a NO at any time,** and that needs to be respected. You or the other person don't have to go along with something, even if it was previously agreed on. If you change your mind, speak up! if someone else changes their mind, act in accordance with that new boundary.
3. **Before you assume someone wants your attention, ASK.** Being direct is OK. This includes anything from casual touch, hugs, spankings, kissing, etc. Some people do not want to be touched, respect that. **Asking** is expected protocol, not the exception.
4. **Respect the moment.** Comfort levels vary at different times and with different people. Even if a person seems comfortable with one person touching them does not mean they are ok with everyone touching them. If you're not sure if what you're about to do is ok, either where you are, or who you are with, ask. Not everything is a good idea everywhere. (see # 3)
5. **Being under the influence is not an excuse for infringing on others' boundaries.** Consider *your* level of sobriety. Are you able to ask permission and respect others' boundaries? Consider *the other person's* level of sobriety. Are they able to give consent? **TIP:** Not sure? Wait! You can wait until you both have your full judgment.

Can They Consent?

Some clear markers of intoxication & inability to consent include:

- Slurring words or other speech impairment.
- Having difficulty standing upright or walking without stumbling.
- Having trouble remembering things minute to minute.
- Easily loses attention and has a delayed response to comments or questions.
- Overly aggressive behavior in a violent and/or sexual manner.
- They mention that they have consumed a lot of substances.
- Vomiting, complaints of feeling like the room is spinning, and loss of consciousness.
- Note: It is possible for a person to be “blackout drunk” and it can be difficult for an outside observer to tell. The person could seem aware and articulate, but without consciousness or any memory being recorded.

Going for it? Ask yourself:

- Do they seem aware enough to give **informed** Enthusiastic Consent?
- Am **I** aware enough to be engaging in sexual activity??
- Have we discussed boundaries with intoxicating substances prior to this situation while both clear-headed and sober?
- Can I engage them in a sexual health and safety conversation?

Ask them:

- Do you feel comfortable and fully able to give Enthusiastic Consent?

If you have any doubts, there is no harm in waiting! Arrange and agree to meet later for a sexy consensual romp when you are both sober and clear-headed.

Bystander Intervention

Sometimes a bystander or two intervening in a harassment can stop the situation and limit the harm. Visit <https://righttobe.org/guides/bystander-intervention-training/> to pick up some tips.

Survival Guide

No, we’re not exaggerating. You signed a waiver for a reason. While we hope and expect everyone will have a wonderful time, we can’t escape the fact that there are hazards at the site that could lead to injury or even death. Preparation is the key to Burning safely, so please pay attention to the material in this section.

Tips For Staying Warm

General Tips

The temperature can easily fall below freezing, but highs in the fifties or even sixties are not unknown. Follow these tips to stay warm, dry, and comfortable, to make your weekend a pleasant one!

Bring more clothing than you think you will need—it’s better to have too much than not enough! Perhaps more importantly, bring the right kinds of clothing—all the layers you can bear won’t be very comfortable if your entire outfit is wet, heavy, or stinky! Insulated, waterproof boots are a must-have! Also bring water-resistant outerwear to cover layers of breathable synthetic material. In addition to a warm hat, try balaclavas, dickeys (mock turtlenecks), earmuffs or

glove liners. Be prepared to cover your face, ears, neck, head, etc.

Check your clothing material. Cotton kills, so look for things made of synthetics, silk, and wool. Dress in loose layers of clothing that can easily be removed when you get warm or put back on as you start to get chilly. This ability to “layer down” as you heat up will keep you from overheating, and more importantly, from sweating and getting your clothes wet.

Plan on bringing multiple changes of clothes and multiple pairs of gloves (or mittens for even more warmth), hats, boots, etc. so you’ll always have something dry, as you may change your ensemble two or three times as often as you would under normal conditions. Costumes are strongly encouraged. Faux fur is always in fashion. Don’t forget colorful hats, gloves and scarves!

Seek out heat producing art installations and theme camps based around warmth. Enjoy the company of other participants to warm your body and soul. Try not to spend much time alone in the cold and keep an eye on other solo participants. Share the Warmth of our community by helping others stay dry and comfortable. You’ll be amazed how much better you feel when you help a fellow burner in need. Be careful not to overheat. Also, think twice about using a personal heating device that may dry your skin, cause burns, or create a fire hazard. Stay on your guard, and maintain a safe distance from campfires, fire art, fire performances and other heat sources.

Propane Heater Safety

If you would like to run a propane heater in an enclosed space, please note the following safety tips:

- Ensure good ventilation. While it seems counter-intuitive to keep air flowing through a space you are trying to heat, the last thing you want to do is fill your tent with poisonous gas.
- Purchase a carbon monoxide detector. They are typically less than \$10 and can be purchased at many retailers like Amazon. Remember that carbon monoxide is odorless and can be fatal.
- Make sure your propane heater is specifically designed to be used indoors. These models often have safety features like low-oxygen sensors and automatic shut-off in case the unit is tipped over.
- When running the heater, keep it away from flammable materials, and do not store extra LP or propane cylinders near the heater while it’s in use (fuel cylinders should always be stored outside). Also, make sure it’s not too close to your carbon monoxide detector for a more accurate reading.
- Never leave your gas heater on while sleeping or leave it unattended. You’ll decrease the risk of things going wrong and preserve fuel. When you turn the heater off, remember to also shut off the gas supply on the cylinder.
- Know the signs of carbon monoxide poisoning. Early signs of poisoning are similar to flu symptoms: headache, dizziness, and nausea. If you’re feeling these symptoms and suspect the heater isn’t working

properly, get some fresh air right away! And then call for First Aid.

Snake Information

Overview

There are two known species of venomous snakes at Fort Royale Farm: **copperheads** and **timber rattlesnakes**. While copperheads are widely considered the more aggressive of the two, the timber rattlesnake is far more common, as the mountain is considered a special breeding ground for the species. **Copperheads** are more likely to be found near water and in wood piles, where it is slightly humid or moist. **Timbers** prefer rockier terrain but will travel wider distances and generally are just as likely to be under a pile of logs as sunning on rocky outcroppings.



What to do if you encounter a rattler

If you hear a rattle, **STOP IN PLACE**. While it may seem counter-intuitive, a rattle is not a precursor to a strike—it is a

warning to *keep you* from forcing them to strike. Likewise, the majority of the time, a snake is only startled after you have passed it by. If you back up, you may well be moving *toward* the agitated serpent rather than away from it.

Once you have frozen in place, use only your head to glance around and behind you until you locate the source of the sound. Stay calm and avoid raising your voice unless there are others near you that should be warned away. If you have friends nearby, but not within the snake's strike radius, use them to get an accurate location on the rattler if you cannot spot it.

Once you see the snake, assess how close you are. A timber rattlesnake strike can cover a distance of between about one third to one half the snake's length. Thus, as a rule of thumb, a three-foot (1 meter) snake has about an eighteen-inch (0.5 meter) strike radius. That said, a strike moves faster than the human eye, so best to overestimate their strike distance than to be proven wrong. You cannot move fast enough to avoid their bite if they are intent upon striking.

If you are within the snake's strike radius, stay calm and wait a few moments for the snake's initial reaction to calm. If it is a copperhead, it will often lower its head back to its coils or the ground, while a timber will slowly cease to shake its rattle. It is up to you whether you want to wait a bit longer to see if the snake leaves on its own, or whether you wish to take a slow but firm step in the direction most *away* from the snake. Venomous snakes are not predatory; they will not follow or hunt you once the threat to them has abated. Leaning your upper body away from the snake before taking that step will often

reinforce the visual sense that you are retreating.

Once you are a safe distance from the venomous snake but still within eyeshot, have a bystander fetch a ranger, who can call our on-call snake handler to the site for gentle removal of the animal. We ask that you please remain near the site until the handler arrives, as you will have the best and most accurate information about the snake's size, species, and temperament, all of which is crucial for the safety of our handler (who is just another volunteer!)

If bitten:

- Stay calm and sit down once safe to do so.
- Keep the bite below your heart.
- If you are wearing restrictive jewelry or clothing near the bite, such as bracelets or rings, remove them immediately before swelling potentially cuts off circulation.
- Have someone **immediately and with no delay** call a "Code FANG" on the nearest radio (see additional sheet in this packet for radio locations) and give your exact location, while someone else **immediately and with no delay** phones 911 and informs Emergency Personnel of the species of snake (if known), size, and time of the bite, as well as the address of the event. This is of paramount importance: although the likelihood of a bite is astronomically low, if bitten, an ambulance must immediately be called. There is no treatment for a potentially lethal bite, except antivenom, which is only available in a hospital. Treatment within an hour is the goal, and an ambulance

is the safest way to get you there fast and they can get you ready for the infusion on the way.

- Do NOT try to get a better look at the snake or approach it in any way; a snake that has already struck is far more likely to strike a second time. If someone can get a photo of the snake from a **safe distance**, that is fine, but there is no reason to pursue the snake if it slithers away.
- A golf cart will arrive in minutes to pick up the bitten individual and take them down the mountain to meet the ambulance at the outer road to save time.
- If you are on any stimulants or blood thinners (caffeine, alcohol), inform the medics both on the phone, as well as to the Code Fang responders. We understand the urge to protect a participant who may be on questionable substances; however, these intoxicants drastically alter the necessary life-saving protocol for an individual. Their life is not worth gambling, particularly as a blood test at the hospital will reveal the truth regardless.
- **DO NOT tourniquet the wound; DO NOT try and suck out the venom. Do NOT drink any alcohol or caffeine as you wait.** All of these are myths, and all make the situation *worse rather than better*.
- And remember, in the **vast majority** of cases, snakes don't inject enough venom for the bite to be fatal. They are warning you off—you are too large to be their prey. That said, the safety and survival of the victim depends on quick, decisive action.

Tips and Tricks

Rattlesnakes are most nocturnal during summer months. That means when our eyesight is worst, they might be out and about. **Carry your headlamp/flashlight with you at all times**, even if you think you can see the trail. That branch may not be a branch.

Only gather firewood during the day. If you run out at night, ask a neighboring camp if you can borrow some of their logs. **Don't** simply keep a new pile of logs at your campsite, as this may attract a rattler. Instead, use a pallet or cart to create a pile off the ground, reducing likelihood that the snake is pinched or startled by shifting logs.

If you plan on having a pile of wood in camp, bring LED or solar lights to point at the pile. This will discourage snakes from hanging around once people start arriving.

Packing List

The Essentials

- Government-issued photo ID
- Bedding and shelter of some type (tents/sleeping bags, pillows)
- Tarps for under your tent and to keep your stuff dry during load-in/out.
- Tent stakes and a mallet; stake down your tent so it doesn't become a sail!
- Seating, because you can't dance forever.
- Three gallons of water per person per day for drinking, dishwashing, food prep, etc. Keep a water bottle with you (try a reusable one!)

- Enough food and beverages for your entire group for the length of your stay
- All required prescriptions and medications
- First aid kit
- Hygiene items: toothbrush & toothpaste, deodorant, soap, etc.
- Clothes for warm, cold, wet, and dry conditions (pack an extra set in a water-tight bag for pack-out!)
- Sturdy closed-toe footwear. Good, solid rain boots are recommended.
- Extra socks, likely more socks than you think you need.
- Clothes, costumes, wigs, makeup. Be wary of anything with feathers, glitter, etc. that can become MOOP!
- Garbage bags
- Can or bottle opener
- Portable ashtrays if you smoke (try mint tins)
- Headlamps or flashlights
- Fresh batteries
- Sunscreen and sunglasses
- Insect repellent
- Reusable dishes and utensils
- A cup for beverages. Many camps serve drinks, but you must have your own cup.
- Anything else you can't live without (insurance card!)

Nice to Have

- Shade structures, umbrellas, rain gear, other things to keep you dry if it rains.
- Coolers for perishable food and drinks
- Cooking stove and fuel
- Cooking utensils, pots & pans, etc.
- Lighter(s) if you want to start a fire.
- Single-ply toilet paper
- Paper towels or rags

- Wet wipes (do NOT put “flushable” wipes in the portos or the toilets!)
- Earplugs; not everyone will sleep when you do.
- Sleep eye mask; see above.
- Watertight protective bags like heavy Ziplocs for cameras, electronic gear, etc.
- Rope, string, paracord, duct tape, zip ties
- Sun hat or umbrella
- Simple tool kit and a sewing kit
- Spare car keys
- Extra snacks and drinks for when you’re hungover or have an upset stomach (Pedialyte is great, so are probiotics)
- Drums, flow toys, etc. for the Effigy burn.
- Abundant amounts of whatever makes your life better: beer, bacon, chocolate, coffee, etc.
- Blinky lights, toys, magical fabulousness, handmade, heartfelt, and swell stuff to share; anything you think would make things more fun for you and your fellow Hitchhikers.

Rules and Policies

Code of Conduct

FirePony Creative Society (FPCS or FirePony) strives to keep the number of rules to a minimum, however certain types of behavior serve only to harm other participants, the event itself, and/or the community. Radical inclusion means that strangers are welcome to participate in our community; it does not mean tolerance of harmful behaviors. The Code of Conduct outlines behaviors and actions that will not be tolerated at any FPCS sponsored event, including Constellation. In addition to the conduct detailed below,

participants of any FirePony Creative Society-sponsored events are expected to comply with all federal, state, and local laws.

The FPCS Conduct Committee is the mechanism by which reported conduct incidents are investigated. Information and resources regarding the Conduct Committee can be found online: <https://firepony.org/conduct-committee/>.

Incident Reporting

- **During the Event:** Participants may report any incident in which another participant is engaging in any Prohibited Behavior as detailed in this document by approaching a Ranger and requesting to report an incident.
- **Outside the Event:** Conduct Violations can also be reported at any time through the FPCS Incident Report Form found here.

Incidents Outside of FPCS Sponsored Events. The FPCS Conduct Committee may consider investigating incidents that occurred outside a FPCS sponsored event when submitted via the Incident Report Form, such as Protective Orders, racist activity and Hate Speech, patterns of abusive behavior like stalking or harassment, history of prior misconduct, criminal charges, and/or violations of this policy or similar policies at other events.

Prohibited Behaviors

The following types of behavior are unacceptable at FirePony Creative Society-sponsored events, including, but not limited to, Playa del Fuego and

Constellation, and may result in a Conduct Committee Review:

Consent Violations. Non-consensual and unwanted contact with the body of another, especially of an aggressive or sexual nature, regardless of claimed intent. Unwanted sexual attention, including sexualized comments or jokes. Non-consensual intoxication (includes gifting intoxicants without disclosure and putting a drug into someone's drink without their knowledge). Also includes non-consensual demeaning speech, predatory behavior, and aggression, as well as doxxing, blackmail, and the taking of photographs or video without the express consent of those involved (see "Media Without Consent" below). FPCS supports body autonomy for all participants and direct and unambiguous enthusiastic consent is expected of all participants at all times.

Hate Speech. Any conduct, depiction, video, image, audio, gesture, symbol, art, item, and/or discussion ("content") that consists of abuse, threats, intimidation, animosity, attacks, or incitement of attacks against an individual or group of people and is defined in terms of race, ethnicity, national origin, gender expression, religion, sexual orientation, immigration status, disability, health status, economic status, location, or any identifying characteristic. Hate Speech includes slurs and any content that incites the hatred or violence against these groups as well as praise and/or glorification of terrorism, organized crime, hate groups, and/or dangerous individuals or groups, including any/all Nazi and White Power content, symbolism, items, or expression (including the Confederate flag).

Hate Speech that is shared in an educational, historical, satirical, or artistic manner with the spirit of challenging it or raising awareness is allowed; however the intention surrounding that content must be clearly evident and the participant must be willing to engage in respectful discussion with the community about their content.

Bullying, including Stalking and Harassment. Any conduct that intimidates, abuses, menaces, or threatens participants and/or has the intention to exclude, silence, shame, or degrade a participant (or group), or incites others to do so. Includes all manner of stalking and harassment, including conduct such as intimidation, verbal assaults, threats of violence or harm, degrading or shaming speech, humiliation, and repeated unwanted contact, both in person and electronic.

Endangering others. Any conduct or content that puts others in serious danger, including personal attacks and violence, unsafe operation of any vehicle (includes your personal vehicle, golf cart, art car, and bicycle), unauthorized fireworks, unsafe flame art and/or burning art, not maintaining general fire safety protocols (such as spinning fire without a designated safety or improper storage of fuels), and/or violations of any safety and fire policies provided by a FPCS sponsored event.

Entering a FPCS Sponsored Event Without a Ticket or Service Contract. All participants, volunteers, coordinators, board members, landowners, etc. gain entry to our events by purchasing a ticket, signing the Code of Conduct, and presenting a valid ID at the gate. Vendors, such as ice delivery or the porta potty

cleaners, are under contract with FirePony Creative Society and are allowed on site to fulfill their contracts. Any other entries are unauthorized and will be considered trespassing. Aiding or helping an unauthorized entry get into a FPCS sponsored event will also be considered trespassing and will subject that participant to repercussions.

Destruction, using, or taking of property. Includes theft, destruction, and vandalism of any property, including FPCS infrastructure as well as landowner, vendor, or participant property. Consent applies to things as well as bodies. If it is not yours, leave it alone, unless you have the consent of the owner of the property.

Media Without Consent. Direct and unambiguous consent is required before photographing or recording any participant at a FPCS event. Direct and unambiguous consent is also required when sharing any video, photograph, or content depicting a participant taken at a FPCS sponsored event on social media. Absolutely no media, content, video, image, description, or depiction of a FPCS event may be used for commercial purposes without prior written consent of the FPCS Board of Directors.

Other Behaviors. Other types of behaviors that are prohibited include possession of a firearm, serving alcohol to someone under 21, impersonating a volunteer, repeatedly breaching a fire perimeter, harassment of wildlife, and negatively impacting the surrounding community by dumping trash in local dumpsters, trespassing, or repeated violations of a FPCS sponsored event's sound policy.

Repercussions

Participants in violation of this Code of Conduct at any FPCS sponsored event may be removed from that event, depending on the severity of the transgression. All removals from the event will result in a Conduct Committee case to review for additional repercussions, up to and including the suspension from participation in one or more future FirePony Creative Society-sponsored events (such as Playa del Fuego and Constellation). Other actions, such as a formal warning or the removal from volunteer position(s) are also possible. Transgressions that violate federal, state, or local laws will be escalated to the appropriate authority.

Fine Print

The prohibited behaviors outlined in this document are a non-exhaustive list. Nothing in this document is intended to or shall waive the right of the FirePony Creative Society Board of Directors to restrict the access of an individual or entity to any FPCS sponsored event as it may determine, in its sole discretion, is warranted.

Fire & Safety Policy

Burnable Art

- All art burns will take place in designated locations as approved by DPW and Fire Safety to ensure fire spread is controlled and to minimize terrain scarring.
- Art burns are performed in coordination with the Burning Arts & Response Team to ensure fire protection and suppression tools are in place and ready.

- The Art team will coordinate with the BART team when fueling of the art will begin. Ensuring that a safety perimeter is set around the art to restrict access to the art. Only BART members or their designees shall handle accelerant materials and pyrotechnics.
- The perimeter team will be properly manned and maintain a preplanned perimeter around the art to ensure that all participants keep a safe distance from the art during fueling, ignition, growth and free burning stages of fire.

All art is built with specific limitations to the materials used in construction to eliminate hazards to health and the environment when burned.

Climbable Art

- Art installations appear inviting for some participants to climb regardless of intention by the artist.
- Artists may forbid climbing on art with conspicuous signage.
- All efforts will be made by the event and the artists to assure sturdy construction regardless of intention for it to be climbed or not.
- Art deemed climbable by the artist is stated as “climb at your own risk.”
- DPW and the Art Safety Liaison shall be the final authority on the structural integrity of any piece of art. They may require an exclusion zone or instruct the artist to disassemble the art at any time if it appears to present a hazard to participants.

Fire Art & Flame effects:

A Flame Effect is defined as any device that is automated, switched, pressurized or having any other action other than simply being lit on fire.

- All art utilizing fire will be inspected on site and must comply with all necessary NFPA codes as well as Event Burning Art guidelines.
- Safety team reserves the right to re-inspect any fire art installation at any time.
- No flame effect deemed unsafe will be permitted to be used during the event.
- No large-scale Flame Effects using 40 or more gallons of fuel.
- Flame Effects shall be secured and constructed in a way that the burning surface is at least 6” from the ground to prevent baking or scarring of the ground surface.
- All fuel lines are to be manufactured and rated for LP gas.

Note: compressed air hoses are not an acceptable substitute for LP gas lines and will not be approved.

- If winds pick up, all Flame Effects must be put out.
- Any towers or artwork that incorporates fire shall be secured from the wind and safety perimeter increased appropriately.
- Flame Effects must be extinguished at the request of any Ranger or Safety personnel.
- No Flame Effect shall be left unattended. At least one camp member will be designated flame effect operator and be within visual distance at all times.

- If found unattended while lit, flame effects may be extinguished and/or confiscated if there is sufficient hazard.
- A 15 foot zone around the Flame Effect must be free of any flammable materials such as but not limited to; cloth, paper, tents, plastic, etc.
- An appropriate safe perimeter will be maintained at all times to prevent injury to participants.
- All fuel storage is to be identified type and amount on a site layout of the camp.
- Appropriate extinguishers for the contained fuels will be stored within reach of all flame effects and fuel storage areas.

Fire Lanterns

Fire lanterns (aka Chinese fire lanterns or sky lanterns) are prohibited. They are flying, flaming MOOP whose trajectory can't be controlled or predicted.

Fire Performance

- All fire performances are to only perform with props they are familiar and comfortable with.
- All fire performances are to be done away from property (tents, shade structures, etc.) and other people.
- Fire performers can only perform with a safety watching over them with duvetyne and/or a wet towel on hand. No more than two performers for any one safety.
- All fire performance is prohibited inside or under any of the structures, including temporary structures or existing structures on site.

- No Fire performances under any overhead wires. Props are to be spun off away from others or their property. In all cases of Fire Performance, fuel dumps should be secured and away from all open flames.

Fireworks

As part of our event stipulations with the landowner the use of ANY pyrotechnics that are not part of a pre-registered and approved art project is forbidden and may result in steep fines and or arrest and possible ejection from the event. Fireworks of any kind are prohibited unless specifically approved by the Fire Safety Team and issued a permit in compliance with local laws.

Open Fire

Open fires are permitted in any camping area, Theme Camp or Open Camping, provided all of the following safety rules are followed:

- Open fires must be contained within a raised fire pit or burn barrel. The bottom surface is at least 6" from the ground to prevent baking or scarring of the ground surface.
- Open fires must be at least 10' from any combustible (which includes tents and shelters) and 25' from storage of liquid fuels such as gasoline or diesel.
- No open fire shall be left unattended. This includes candles, tiki torches or any open flame. At least one camp member will be designated fire tender and be within visual distance at all times. If found unattended while lit, open flames or

burn barrels may be extinguished if there is sufficient hazard.

- If winds pick up, all open fire must be put out immediately and burn barrels must be extinguished if they begin to throw sparks.
- Open fire or burn barrels must be extinguished at the request of any Ranger or FRT personnel.
- There must be either an ABC fire extinguisher (5lb minimum) or a supply of at least 5 gallons of water on hand to extinguish the fire in case of high winds (wind can blow embers and sparks a long distance down the ground!) or other hazards. This must be kept in a clearly marked location at least 15 feet from the fire.

Pink Light Boxes

Throughout the city, you'll find call boxes with pink lights near them. If you find yourself in need of personal wellbeing, safety, or other support, you can approach one of these boxes and request assistance by using the phone and event volunteers will do their darndest to connect you with what you need.

Sound Policy

The Sound Policy applies to Sound Camps or any individual, group, instrument, or device (instrument, installation, speaker system, generator, etc.) producing audible or sub-audible sound within and during a Constellation event. All Constellation Theme Camps bringing amplified sound intended to create an environment for gathering to dance, relax, or otherwise participate where music is the primary form of artistic expression are considered to be Sound Camps, regardless of the size,

wattage, or volume of their system. All Sound Camps, regardless of their power source (private or municipal), must agree to abide by the sound policy in order to gain placement at Constellation events.

Sound Levels and Enforcement

From 2 a.m. to 10 a.m., all subwoofers (any device capable of emitting sound below 100 HZ) shall be turned off and the sound shall be no louder than 70 db at a distance of 50' from the source of the sound, or at the property line if said property line is closer than 50' to the source.

All Sound Camps agree to have a representative who will meet with at least one representative from the Sound Department prior to the event (generally during pre-event construction) to determine and set appropriate sound levels for their camp as well as the direction of their speaker setup, and each day during the event to review any issues from the night before if required. These meetings will be determined on-site by the participating parties.

All camps will adhere to the sound levels so established, with violators being subject to being shut down for the duration of the event.

Constellation recommends the use of limiters or similar equipment to help manage Sound Camp sound levels. We also encourage the use of personal decibel meters for Sound Camps to random sample their own sound levels. No two camps are guaranteed the same levels for their sound; Comparisons should not be drawn from camp to camp.

Generator Policy

If you bring your own generator, remember that you have an obligation to ensure that it's used in a safe manner and that anyone you allow to use it should be trained in its safe fueling and operation. Hot generators and flammable vapors are an easy way to endanger lives, so if a Fire Safety Team member tells you the location of your generator or fuel depot is not acceptable, please don't argue, just comply. Failure to conform to any of these rules can lead to your generator being shut down for the duration of the event.

- ALL generators must have an accompanying appropriate fire extinguisher (for most folks this will be an ABC fire extinguisher) of sufficient size and ready to use.
- Generators must be placed in an area that is free of brush, debris, and other flammable materials.
- Fuel must be stored a minimum of 10 ft from the generator and any other heat sources, and out of direct sunlight. Your fuel storage area must have a "No Smoking" sign posted.
- Generators must be completely shut down prior to beginning refueling.
- Absolutely no smoking while refueling.

How loud is your generator? A lot of generators are loud and if yours is as a courtesy to yourself and your neighbors, please incorporate sound baffling in your generator plans. If this is your first time baffling a generator, please remember to use fire retardant materials in the lining and allow enough breathing room to prevent your baffle from becoming tinder. A properly baffled generator can

be placed wherever Fire Safety requires it without the noise keeping you, your campmates, or the neighbors from complaining.

Gray Water Policy

What is Gray Water? Gray water is water that has been used for cooking, washing, dishwashing, or bathing and contains soap, detergent, food scraps, or food residue.

Why is it a problem? While gray water is a lot less harmful to the environment than wastewater from toilet facilities, which is called black water, gray water is still technically sewage and can run-off or leach through the soil to enter waterways and aquifers, resulting in algal blooms or other water quality issues.

It is part of your responsibility to properly dispose of your gray water. Be kind to the environment—do not dump anything that would cause harm! Foodstuff and oil should never be disposed of on the ground.

What can I NOT do with my gray water?

Do NOT put it in the Potty! Each potty can handle only pee, poop, and special toilet paper—absolutely nothing else. Toilets are for black water, not gray water.

What CAN I do with my gray water? You can manage gray water that is environmentally conscious. All food and solid matter should be manually removed from your dishes, cooking and serving equipment. Any water used for cooking or cleaning dishes in your camp should be manually strained to remove particulate matter – a mesh colander works well. Strained, non-greasy gray water can be

spread on the ground 100 feet or more from any surface water.

For more significant gray water issues, you & your camp should prepare an LNT (Leave No Trace) plan to carry out your gray water.

Other Rules and Policies

Animals

Pets and other animals are prohibited, with the exception of service animals.

Art Cars

Art cars are permitted on site but must be pre-registered! Direct questions to producer@constellationburn.org.

Burning With Minors

For the protection of minor children (anyone under age 18) and in accordance with PA law, any minors attending this event must be accompanied by someone with legal authority to make decisions for the minor or child.

- You are responsible for the care, supervision, and well-being of the minor AT ALL TIMES. The accompanying guardian must have signed an event waiver of liability for the minor (see website for details).
- There may be activities that are not suitable for children or behavior that you may not wish your children to see. Do not expect anyone to censor their behavior because children are present.
- Inability to care for the minors you bring to the event can result in ejection. Unacceptable behavior of a minor under your supervision

(examples: underage drinking, vandalism, theft) can also result in ejection.

- For legal and safety reasons, minors may not Ranger nor be responsible for checking IDs at the gate. Coordinators/shift leads have the right to remove unsupervised minors from tasks or shifts at their discretion.

Drinking and Driving

Any ticket holder found driving while intoxicated/under the influence may be banned from the event for no less than one year and possibly for life. The BoD reserves the right to ban participants suspected of altered driving based on concerns raised by members of the community.

A motorized vehicle is defined as a non-human powered vehicle and includes cars, RVs, buses, art cars, tractors, go-karts, golf carts, scooters, and similar devices.

Handwashing Stations

Along with the portos will be handwashing stations. Key word: HAND. Do not use the handwashing stations for washing your dishes or drinking water.

Illegal Activity

Please abide by all relevant local, state, and federal laws. Constellation does not condone ANY illegal activity and will cooperate with all local, county, state, and federal officials.

Leave No Trace (LNT)

LNT is an important but simple principle of our community. The goal is to leave things in better condition than we found

them and not leave problems for others to deal with. That means no ground burn scars, no trash (cigarette butts, poop, feathers, sofas, bacon grease, beer cans, glitter, or sequins) and no altering or destroying trees or existing structures.

Porta Potties: If it wasn't made by your body, don't put it in the potty. Biowaste and one-ply toilet paper only. "Flushable" baby wipes, tampons, pads, food, beer bottles, etc. are MOOP. They clog the potty and may result in our potties not getting emptied on schedule. Do not abandon your trash on the floor or bench of a potty. Pack it out with you. Wash your hands, illness spreads fast!

Garbage: You must carry out your trash. Burn barrels are not trash cans and there are no public trash cans at this event. You are responsible for all the trash you create. Don't ask someone if they have a trash can. They don't.

Ash Dump: Spent ashes must go in the ash dump. Ask a Ranger, DPW, or smartie-pants where it is. Extinguish your fires with enough time for them to cool during your pack out.

Recycling: Camp Green Your Burn will offer some facilities for recycling as a gift to the community, but ultimately you are responsible for proper handling of recyclables. Like trash, you must pack out recycling. Be prepared to bring your recycling home for your local pickup.

Food Waste: Contrary to popular belief, Leave No Trace has nothing to do with whether or not something is organic or biodegradable. Rather, it focuses on leaving the environment as you found it (or better). If you brought it with you, pack it out. This includes all food waste, as

it can be disruptive to the natural ecosystem and attract pests. Please be respectful of our site and take everything with you when you leave. Camp Green Your Burn will offer some facilities for composting as a gift to the community, but ultimately you are responsible for proper handling of your food waste.

Pools: Pools filled with liquid are only allowed in personal or theme camp areas. They cannot be placed in communal areas. All gray water must be dealt with appropriately and in accordance with event policy. Do not dump it out on the ground. If you don't know where an appropriate spot is, it is YOUR responsibility to find out. All filled pools must be either attended by an adult or barricaded at all other times.

No Nudity Within Sight of Entrance

If you can see the road or the "outside world" make sure you are covered.

Off-Limits Areas

There are several areas at Fort Royale Farm that are off-limits. Some of these are the property owners' home and other homes adjacent to the property. Others are wildlife habitats—please do not camp or enter these areas. There is a resident horse living in a paddock near the middle of the central field. Please respect her safety and peace and stay away. Also off limits is a family cemetery at the top of the ridge near the Andromeda Space Dock. Please confine your macabre activities to your camps and let the dead rest in peace. With the exception of the houses, off-limits areas will be marked with ribbon. If there is a question about a particular area, contact a ranger for clarification. In general, use good

judgment. If you disrespect off-limits areas, Constellation is not responsible for what happens to you. At a minimum, you will be forced to leave.

Photography and Video

Individuals retain legal rights to the use of their images, and the use of any media for commercial purposes is strictly forbidden without the express written permission of Playa del Fuego, Inc. and any subjects of the photographs and video. Contact the BOD for more information.

- Photographers may not photograph anyone who requests not to be photographed and must destroy any existing images at the subject's request, even if prior consent had been granted.
- It is prohibited to take pictures in a camp or of a person that has posted a "No Photos" sign, or at an event where a "no photos" policy has been announced.
- We expect photographers to be open about their activities. If someone is seen trying to hide that they are taking pictures, malicious intent may be assumed.
- Photographers: obtain permission to take pictures of individuals. This permission would ideally be obtained beforehand. However, if a great candid shot presents itself, a digital photographer may choose to "shoot first," and ask permission afterwards. They are still obligated to erase the picture if the subject does not approve.
- A photographer may take a picture of groups of people, or of artwork with people nearby, in a public area that has no specific prohibition against it, without asking permission

of all the people that incidentally appear in the shot. However, it is expected that the photographer will exercise judgment about the content of their photographs and will obtain consent whenever practical.

- If a photographer is perceived to be violating these rules, guidelines, or the community trust, they may be confronted by any member of the community. If the problem cannot be resolved, ask a Ranger to help mediate. Anyone violating Constellation rules or interfering with others' safety and enjoyment of the event may be evicted.

Despite the Constellation photography policy, Constellation cannot be held responsible if a photo of you appears in public.

Porta Potties

Porta potties (including accessible portos and handwashing stations) are provided in multiple locations throughout the property. Please be respectful to your fellow participants and do your part to keep the potties clean and in working order. Do not put anything other than single-ply toilet paper in the potties. This means NO: two-ply toilet paper, cigarette butts, baby wipes, feminine hygiene items, condoms, food, beer cans, walkie-talkies, etc. Remember: if it doesn't come from your body, it doesn't go in the potty!

If you notice a problem with the portos or a participant abusing them, please report it to a Ranger. If you bring extra toilet paper, be sure that it's single ply. Anything else could clog the honey trucks that remove the waste throughout the event.

Potable Water

The site is served by city water services. Potable water is available from the spigots behind the stage in Stargate Command. We ask that you bring enough water to drink, clean your dishes, etc. but if you need to fill up a jug, go ahead. Keep in mind, though, that these spigots are quite far from all camps, and you'll need to transport the water back to camp yourself. Also, these spigots have limited access for personal use only. No washing dishes at the spigot or using them to fill RVs.

Vending/Gifting/Bartering/Theft

Vending of any kind is not allowed. This includes promotion of other events. Bartering is discouraged. Gifting is not to be confused with bartering. A gift is offered freely without expectation of an exchange. Taking something because you want it is still theft.

Volunteering

We hope you join us by contributing your time, energy, and skills to help create an incredible event. Together, let's build an interactive, experiential, sustainable environment that encourages a culture of play, artistic creativity and freedom of expression. Stop by the Command Module (Volunteer HQ) to sign up for shift on-site.

On-Site Volunteer Opportunities

Conclave

Conclave fire spinners get to entertain their friends, their camp, and the whole burn! Strut your stuff and show us your moves as you spin fire around the Effigy before we light it. Signing up in advance of the event is not required but

encouraged, so that we can get an idea of who wants to spin and be sure to allocate enough time and fuel for everyone. Conclave fire spinners and safeties must be sober and wear natural fibers.

White gas and fuel dumps will be provided but bring your own breathing fuel (weather permitting).

Gate

Gate volunteers make sure that every participant has a ticket, and every car has a car pass, in order to enter the event. You'll be checking IDs against a list of valid tickets and passes and giving wrist bands to people on the list. While you will be talking to humans, that doesn't mean you have to be part of the Sunshine Squad—people going through Gate, while friendly, are usually focused on getting into the Burn, so goal-focused burners should feel comfortable signing up for this role. Depending on how many people are entering the Burn while you're there, there's a good chance you'll be on your feet for a lot of your shift, so wear comfortable shoes. You can wear whatever you like, but please keep in mind that nudity is not permitted while working the Gate. Gate volunteers meet for their shifts at the Gate.

Good to bring: comfy shoes, water, and protection from the sun (eg. sunscreen, umbrella, etc).

Green Your Burn

Green Your Burn camp will be collecting recyclables this year and we need your help! Participants are encouraged to drop off empty aluminum cans for redemption, food scraps for composting, empty propane canisters for recycling,

and vapes and e-cigs for recycling. Volunteers will help educate participants on what is acceptable and why, what we will be doing with the materials, sorting materials on site, and collecting food scraps from theme camps (walking required).

Please come prepared with closed toed shoes, water, sunblock, a chair, and umbrella as appropriate for weather conditions. GYB is marked on the map with ♻️.

Greeters

Volunteering with Greeters involves welcoming incoming Burners on their way into the event. You'll provide a friendly face as well as valuable information for the newly arrived about where to park their car, how to find their campsite, the deets on volunteering, and the importance of the Ten Principles of Burning Man. While it does involve a significant amount of contact and engagement with other humans, volunteering with Greeters does not require being the peppiest person in Peppington! We're looking for normal friendly people, not Stepford Burners. You should anticipate being on your feet (or your transportational equivalent) for most and possibly all of your shift. Greeters have access to nearby shade, but most of your time engaging new arrivals will be in the open air

Good to bring: comfy shoes, water, and protection from the sun (e.g. sunscreen, umbrella, etc).

Information Space Station (ISS)

Welcome to the Information Space Station. Help us recruit volunteers and

help them track their time. Also, help all burners by answering questions. Inviting Burners to take volunteer shifts is a vital contribution to the success of our Burn! Most folks are eager to take a shift and asking them is a favor that saves them the time of figuring out how to sign up on their own! Information: People will stop and ask questions (where/when is this? Where do we find the Malort? What's the velocity of a laden swallow. You will be free to offer true and false responses. Don't know an answer? You'll have a radio to help ask the right person. Volunteer Hours entry You'll help volunteers enter their hours for the burn Rumor has it that the system has gotten MUCH smoother.

Leave No Trace

Leave no trace is vital to maintaining both a beautiful burn AND a good relationship with our site hosts. Volunteering with Leave No Trace involves picking up MOOP (Matter Out Of Place), with a focus on high traffic public spaces within the burn. While all burners take responsibility for MOOP, they can't catch everything. You'll be provided with MOOP bags, a trash picker (a kind of long-armed arcade-claw, to keep you from having to bend over too much), and directed towards a space or route to clean up. You should expect to be on your feet (or other base mode of conveyance) and under the open sky during your shift, so plan accordingly. Shifts begin and end at the Information Space Station; look for the signs directing you to the LNT supplies for more information.

Overnight Fire Patrol

Patrol the event to check for unattended fires and extinguish them. Familiarity with operation of fire extinguishers

recommended. To patrol with a golf cart: ALL DRIVERS WILL BE REQUIRED TO SIGN AN AGREEMENT BEFORE DRIVING A GOLF CART.

Parking

Parking volunteers direct vehicle traffic to ensure an orderly parking process for burners entering and exiting the event. You'll help people park their cars so that they avoid parking anyone in (including themselves) and maximize the most efficient use of our designated parking spaces. You'll be on your feet and under the open sky. Getting dressed up can help your shift go by easier: for you, your fellow volunteers, and the people you're helping. But be sure to wear something comfortable, and dress for potential changes in weather (layers, comfortable shoes, etc.). Parking shifts meet at the ISS.

Good to bring: comfortable shoes, sunscreen/big hat and-or umbrella/raincoat, and water—parking can be surprisingly thirsty work.

Perimeter

When art gets burned, we set up a burn perimeter: a space around the art that is free of bodies. Volunteers with this department establish and maintain the burn perimeter, to keep the community safe while they enjoy the art. You'll stand between the art and the crowd, making sure that people don't cross the perimeter and get too close to the fire. In the extremely rare event that someone chooses to cross the perimeter and doesn't willingly return outside of it, volunteers in this role work to stop them as quickly as possible and escort them away from the area. This role involves maintaining focus on the people around you for multiple

hours alongside other volunteers. You should expect to stand throughout your shift. You won't be close enough to the burn to be in danger, but exposed skin and synthetic fabrics may get warm enough to be very uncomfortable. You'll probably want to make sure you're wearing natural fibers that cover most of your body.

Rangers

****Volunteering with this department requires training. More information will be provided in advance of the event****

Rangers are burners who volunteer as a non-confrontational community resource, to assist other participants in burning their best burn, and trying to help them solve their own problems. Rangers are not cops, not security, and not in charge. New folks who are excited to try to assist others, and be the calmest person in the space, are always welcome! All Rangers should download and read the Constellation Ranger Manual, as this is a key part of training. An updated Constellation Ranger Manual will be posted in advance of the event. Even if you've read prior versions, please do download and read this one, as it will contain some changes and updates.

Space Shuttle

To ensure that all burners can get where they're going, there will be a Shuttles to transport folks around the Known Universe. Shuttle crew **MUST BE SOBER** before their shift begins and throughout the entire shift.

Traffic Flow

Do you have a love for keeping things in order that would rival that of a border

collie? Do you prefer your playa without the appearance of a parking lot? Do you just like telling people where to go for some reason? Hey, we don't judge. We need you! Traffic Control consists of those who help keep traffic flowing in the right direction, people who round up stragglers who need to get their butts and their vehicles to parking, and the leads that keep the team together.

COMET: Your Ticket to the Stars!

Calling all cosmic adventurers! Become a vital part of our event's mission by joining our crew, and you'll be eligible for our brand-new COMET program (Community Merit Ticket). As a volunteer, you'll earn more than just good vibes: you'll secure your reserved ticket for next year (we heard it was even better)! Skip the lottery system and enjoy the certainty of a place at the heart of the action. By volunteering, you'll not only make our event out-of-this-world, but you'll secure your place in our community. Stars shine just fine on their own, but to make a Constellation, you need to make a connection.

Volunteers are needed for so many departments as the days to the burn

dwindle. Please see the Signup page and take at least one shift. Don't miss your chance to secure your spot! Volunteer now and let COMET guide you to next year's adventure!

Signup here:

<https://signup.com/group/751511086038>

There are several ways to get reserved tickets under this program, but the most common will be through volunteer shifts. If, during 2025, you complete at least:

- 6 hours of volunteer shifts between 8 am and 10 pm or
- 4 hours of volunteer shifts between 10 pm and 8 am the next morning

and record those hours at the Information Support Station (ISS) after your shift we'll guarantee you have the opportunity to purchase a ticket at list price to Constellation Burn 2026.

Shifts that take place before or after the Burn (e.g., DPW and City Planning) also count for COMET.

Reserve tickets do not accumulate—if you earn 2026 reserve tickets through several means, you'll only get the reserve tickets from the category that gives you the most.